

# Christopher Peplin

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Employment	Aug. 2022 - Present	<b>Software Engineer, Avionics Software Lead</b>
	Zipline Remote	I am the technical lead and manager for the Avionics software team. We build a broad set of the foundational tech powering Zipline's delivery drones including: firmware (C++), embedded Linux (Yocto), sensor integrations (Rust), IPC and logging infrastructure, networking, CI/CD, build systems and cloud service integration (Python).
	Nov. 2021 - August 2022	<b>Software Engineer, Product &amp; Infrastructure</b>
	AtoB Remote	On the fledgling engineering team at AtoB, I helped build out a suite of fintech products for vehicle fleet operators, and mature our engineering culture to support rapid growth. I led backend development of a new driver payroll product (Ruby), built common service deployment and monitoring infrastructure, and supported the risk engineering team's efforts to minimize fraud with ML.
	Sep. 2020 - November 2021	<b>Senior Staff Software Engineer</b>
	Aurora Innovation Remote	Aurora acquired Uber ATG. I took the opportunity to pivot from management back to a hands-on software engineering role. With my team, we built the first iteration of a web-based remote assistance platform for Aurora's self-driving vehicles (C++, Go, WebRTC, Terraform), and were responsible for the vehicle data logging system (C++ and Python) and networking infrastructure (C++, Go, Tailscale, AWS, Terraform).
	Jan. 2016 - September 2020	<b>Software Engineer to Senior Engineering Manager</b>
	Uber ATG Pittsburgh, PA	I began as a software engineer in Onboard Integration, building self-driving vehicle sensor drivers and the embedded Linux OS for Uber's many autonomous platforms. I grew to be the tech lead and manager for the team. Our scope included software and firmware deployment, sensor calibration, fault management, and cellular networking; my role eventually evolved into a senior manager supporting 5 teams under the umbrella of Vehicle Platforms.
April 2014 - December 2015	<b>Lead Software Engineer</b>	
Stratos Card, Inc. Ann Arbor, MI	A cross-functional software engineer, team lead and project manager responsible for the Stratos Card firmware, Bluetooth API, mobile apps, REST API, web frontend and manufacturing testing. This consumer electronics product aimed to replace magnetic stripe cards with a smartphone-oriented, digital alternative.	
July 2011 - April 2014	<b>Software Research Scientist</b>	
Ford Motor Company Dearborn, MI <a href="http://openxcplatform.com">openxcplatform.com</a>	Designed, implemented and released <a href="http://openxcplatform.com">OpenXC</a> , an open source hardware and software platform for using data from vehicles in custom applications. Evangelized open data in the automotive industry through international workshops and speaking engagements.	
Education	2009 - 2011	<b>M.S. in Information Networking</b>
	Carnegie Mellon University Pittsburgh, PA	Distributed Systems, Large Scale Internet Services & Data Center Operations, Electric Energy Systems, Data Mining
	2005 - 2009	<b>B.S. in Computer Science</b>
University of Michigan Ann Arbor, MI	Concurrent & Parallel Systems, Databases, Web Applications	